

## APPENDIX 2

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# ON-WATER PROCEDURES AND GUIDELINES

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### 01. POLE POSITION PROCEDURE

#### 01.01. GROUPING

All Race boats must be positioned on the wet pit pontoon 1 hour before the scheduled start time for Pole Position, unless otherwise stated in Race instructions or race bulletin. Boats to be positioned in Championship order.

#### 01.02. POLE POSITION PROCEDURE

As soon as the green flag is displayed and the course is open, race control will call in championship order, each boat to give permission to enter the course. After this first call any race boat is entitled to request permission from Race Control on the designated VHF channel to leave the Race wet pit pontoon and enter the race course (a white flag may also be shown 10 minutes prior to start of pole position).

There is no maximum number of raceboats on the course.

Each boat is entitled to run a minimum of 1 timed lap and a maximum of 4 consecutively or in different runs. To qualify for any Pole Position prize funding,(at the discretion of the class 1 promoter) raceboats must have completed a minimum of 2 timed laps. Completion of 1 timed lap only will qualify for Pole Position. Raceboats are also also entitled to use the crane for a maximum of 10 minutes during the pole position round, when available and/or possible and under the direction of the Technical director.

Any boat entering or leaving the race course must request explicit permission from Race Control via radio on the designated VHF channel and follow the In & Out procedure as given in the Race Instructions and/or Bulletin and/or Pilots' Briefing.

The course will be closed at the Race Instruction specified time min 60 minutes to 75 minutes maximum, the red flag will be raised and all boats on the course must exit the course following the In & Out procedure.

As a consequence of the strict time limitation, all race boats must commence a timed lap before the allotted minutes have passed so as to be entitled to finish this timed lap. Each boat must then proceed to the wet pit area, respecting the In & Out procedure.

The final Pole Position results will determine the starting order for all participating boats in the Grand Prix Race.

It is at the discretion of the Race Committee to establish whether, when entering the race course, the departure point will be the Wet Pit, or whether it is necessary to designate a Pole Position Milling Area. This will be indicated in the Race Instructions and/or Bulletins and/or Pilots' Briefing.

After the start time of the Pole Position, priority use of the cranes is at the sole discretion of the WPPA Technical Director.

No refuelling will be allowed during the Pole Position.

Under no circumstance during the Pole Position may any boat run outside of the Pole Position course area. Failure to comply will result in a fine of Euro 1,200 and/or disqualification.

Lap timing commences after the first passing of the timing gate.

After Pole Position all boats must be available for scrutineering at discretion of the WPPA Technical Director.

The 1<sup>st</sup>, 2<sup>nd</sup> & 3<sup>rd</sup> boats of the Pole Position round must proceed directly to the Race wet pit pontoon and any Podium area after the finish of Pole Position for the Prize Giving Awards, if requested in the race instructions or by the LOC.

The result of the Pole Position will be determined by the fastest timed lap.

Boats compete in the Pole Position for the Pole Position Trophy. Pole Position trophies will be awarded to the 1st, 2nd and 3rd placed boats for the overall Pole Position Trophy.

No part of the Pole Position is subject to protest.

Boats disqualified from the race for technical reasons will automatically be disqualified from the event, including the Pole Position Series.

In addition to the penalties determined by the Rules, the following penalties will be applied:

- a) In the case of non-participation in the Pole Position Round for certified technical reasons, the position in the Start will be in last place (e.g. 10th of 10 boats);
- b) In the case of missing or destroying a buoy, the time from the relevant lap will not be counted towards qualification; but does count as one of the allowed number of race laps.

X Cat Pole Position session is mandatory with no minimum or maximum number or laps. Boats qualify in order of fastest recorded lap times during this session. Any boat failing to compete in Pole Position session will be placed after all the qualifying boats from the session in their championship order.

### **In the event of bad weather or curtailment**

In the event that the Pole Position has run for a minimum of 50% of the published duration the results will stand, any boats that have not chosen to run in that time will be classified after the qualifying boats in their World Championship order.

If the session is cancelled prior to completion of 50% of the published time, the session will be postponed to Sunday Practice session with no minimum or maximum number of laps. If the practice/qualifying session is not run due to weather etc. Pole position order will follow the Championship order.

## **02. PIT STOP PROCEDURES**

- Boats which wish to make a Pit Stop must follow the In&Out procedure outlined in the Race Instructions.
- Boats returning to the harbour must turn on their strobe light.
- If several boats are returning at the same time, use of the cranes will be designated by the WPPA Technical Commissioner based on the order of the boats entering the harbour.
- Boats must be at very slow speed at all times while in the harbour (no wake). Penalty for infringement: Disqualification and/or fine.
- Refuelling is not permitted.
- Only the official crane areas may be used during pit stops unless agreed by the WPPA Technical Commissioner.
- No boats will be recovered during the duration of Pole Position, except for damaged boats and under the responsibility of the WPPA Technical Commissioner.

- Cranes may be used to recover boats during the Grand Prix race period, but priority will be given to pit stops, except for damaged boats, and under the responsibility of the WPPA Technical Commissioner.
  - Craning time is fixed at ten minutes per Pit Stop. A boat can enter the craning area only when it is ready to be hoisted by the crane. Craning time starts from when the boat is attached to the crane by its straps and ends when the straps are released from the crane.
- See also Class 1 event Rules Section H 31 Craning and 32 Pit Stop Rules.

### 03. START PROCEDURE

All boats will be positioned in Pole Position order by the wet pit pontoon.

15 minutes before the start, a white flag will be raised in the wet pits and the drivers will take their positions in their cockpits with their attention focused on race boat VHF channel.

10 minutes before the start, the green flag will be raised and the WPPA Race Commissioner will call by radio the race boats in Pole Position order; all boats will then leave the pontoon accordingly, following the Start Boat to proceed on parade to the start.

All boats will follow the Start Boat at very low speed (max 10 knots) in Pole Position qualifying order. Where possible a parade lap will take place straight in to a rolling start, with no Flare.

Otherwise Two minutes before the start, there will be a flare of orange smoke and the Start Boat will display the orange strobe.

When the Start Boat turns in the direction of the Start Gate, then all race boats have to take their position at the start.

All boats will line up in Pole Position qualifying order as described. The Pole Position winner must be adjacent to and minimum 30 metres astern of the Pace Boat. All other boats must line up alongside the Pole Position winner in PP order and maintain a distance of not more than 30 metres between them. When all boats are in position the green flag will be raised as soon as possible in the vicinity of the start chute. A Yellow Card may be applied to a boat that damages the position of the other boats. Infringement of the 30 metres rule will be penalized with one long lap penalty.

A second start boat may be used where available to form an imaginary line between the 2 start boat transoms. In this instance the 30 metre rule will apply from both start boats.

If any of the race boats are out of Pole Position order by the Start, a long lap penalty will be applied.

The Start Chute may be marked by two buoys. All boats must pass through this Gate.

The start of the race is denoted when the Start Boat has raised the green flag and changed from the orange to the white strobe light. The start will be confirmed by radio. The start boat will not advise boats to speed up or slow down, this is the sole responsibility of the pilots. If the boats line up with enough time to commence down the start chute, the green flag will be raised at approximately 45 mph and confirmed by radio and the race started.

If a red flag is raised from the Start Boat at any time during the start procedure (including the run up to the Start Chute) or after the orange smoke flare has been fired, the start will be deemed to have been aborted. All boats must follow the Start Boat at slow speed on a parade lap in starting order for a restart. The race timing will start from the passing of the timing line by the start boat. Boats must fall in behind the start boat again to complete another lap as indicated in the procedure above.

All race boats must line up and remain at a constant speed in starting order – no 'runs' through the line up will be permitted. Penalty – Long Lap.

If a race boat starts before the yellow flag is raised, the penalty is Disqualification.

Once the green flag is raised and the race is started all boats are under ALL RACE RULES and all overtaking and rounding marks rules will apply, see WPPA Rules 2007, page 54-56, Class 1 Event rules, Items 29.06, 29.07 and 29.08.

It is the Team Manager's responsibility to guarantee the good functioning of the Race Boat's radio communications.

Penalties for infraction of the Starting Procedure are:

- Interference with starting procedure – Long Lap Penalty and if the driver had caused danger, a Yellow Card.
- Should the bow of any boat be in front of the transom of the start boat when the green flag is raised - Long Lap Penalty or time penalty 30 seconds.

- Starting on the incorrect side of the start boat or in front of the start boat - Disqualification.
- Damaging the position of another boat - Yellow card.
- See relevant diagram issued with Race Instructions.

### 04. RACE STOPPED/PACE BOAT PROCEDURE

#### 04.01. RACE STOPPED

In the event that a race has been stopped with a red flag, the race time will keep on running.

If the race is stopped during the first lap or, in any event, before the first timed lap has been completed by the leading boat, the Restart will be effected in accordance with the normal Start Procedure and starting order as given in the Race Instructions and/or Bulletin and/or Pilots' Briefing.

If the race is stopped before the first timed lap has been completed by the last boat, all boats must proceed to the Pace Boat Milling Area and the WPPA Race Commissioner will decide upon which start procedure is to be adopted.

In any case, whichever procedure is to be followed (normal Restart and/or Pace Boat), all boats must observe the Pace Boat Milling Area procedure as described below.

- The stopping of the race will immediately be communicated via radio (VHF channel as announced in the Race Instructions) and via timing computer.
- It is the responsibility of the Team Manager to inform his pilots that the race has been stopped.
- All boats must immediately slow down. No overtaking will be permitted from the stopping of the race/red flag.
- Slowly, each boat must follow the race course to the designated Pace Boat Milling Area where the Pace Boat is located and waiting.
- As soon as all race boats are assembled in the Pace Boat Milling Area they must follow the instructions from the Pace Boat:

- If the Pace Boat shows the red flag, the race is definitively stopped and all boats must follow the Pace Boat into the wet pits.
- If the Pace Boat turns on the orange strobe lights, the Pace Boat procedure comes into force.

Refer also to Class 1 Event Rules 35 Finishing Procedure 01, 02, 03.

### 04.02. PACE BOAT PROCEDURE

The pace boat and the location of the Pace Boat Milling Area will be announced in the Race Instructions and/or Pilots' Briefing and/or Bulletin.

- Once all race boats have reached the Pace Boat Milling Area and are assembled, and the Pace Boat turns on the orange strobe lights, the race boats must line up behind the pace boat in the order of the classification of the lap prior to the stopping of the race. From this moment on, each single overtaking will be penalised with 1 long lap per boat overtaken. (3 boats overtaken under Red Flag = 3 long laps as penalty).
- Race Control will announce the line-up via radio and timing computer.
- As soon as all race boats have taken their correct position behind the pace boat, they must closely follow the course of the pace boat.
- From the moment that the race course is cleared, the pace boat will follow the regular race course (race lap) as announced in the Race Instructions and/or Pilots' Briefing and/or Bulletin.
- It is the responsibility of the pace boat/Race Control to restart the race. The pace boat will accelerate to a high speed. The race boats must continue to follow the pace boat in the designated order.
- The restart of the race will be indicated by a green flag and white strobe light on the pace boat and communication via radio and timing computer.
- The race will be considered restarted either as soon as the pace boat crosses the Finish/Timing line with white strobe lights on or when the Green flag is raised from the pace boat and called on the Raceboat channel. The green flag will be displayed and the Team Managers will be informed via radio and timing computer.

- After having passed the Finish/Timing line, the pace boat will leave the course. All race boats must pass the Finish/Timing line in the order they had behind the pace boat and follow each other closely.
- Overtaking is only permitted after the restart of the race and once the race boat has passed the start line behind the pace boat (white strobe lights on).

In the case of a boat having technical or other problems during the restart procedure, the strobe light must be switched on immediately and all following boats are entitled to pass this boat without penalisation. If the strobe lights are not switched on immediately and the restart procedure is affected, the concerning boat will be penalized with 1 long lap.

If the boat is not able to perform this penalty during the actual race, the penalty will be valid for the next race in which the boat takes part.

### Turn Marks

Diagrams illustrating the correct procedures for passing turn marks are found in APPENDIX 6, together with an outline of penalties which apply if they are passed incorrectly.

## 05. FINISHING PROCEDURE

- 05.01. No Patrol Boat or Jury Boat shall be released from his station until the official in charge at Race Control has given clearance to that specific boat.
- 05.02. Once all the race boats have passed the Finish/Timing line, they must proceed to a safe area outside the race course as defined in the Race Instructions.
- 05.03. Once all the boats have passed the Finish/Timing line, the race boats are free to return to the wet pits, following the In & Out Procedure in the Race Instructions and/or Bulletins and/or Pilots' Briefing.
- 05.04. The Winner, 2nd- and 3rd-placed boats will be led to the Wet Pits or other designated area as announced in the Race Instructions by the Start/Pace Boat.